

# Chat Widget

- Based on Opera Widget template
- Will use messaging library for networking
- Everyone download Opera 9.2 so we can try it!

<http://jp.opera.com/download>

# Ajax Messaging Library

<http://henrikfalck.com/messagelib/>

-Facilitates sending data between clients

Clients “connect” to a service

All messages sent are broadcast to all connected clients

Polling, encoding, decoding, dispatching, etc handled by the library!

# Ajax Messaging Library

<http://henrikfalck.com/messagelib/>

– JavaScript library (message.js)

PHP backend (message.php, message.inc, message.conf)

Uses Sqlite for storage

Doesn't require installation or running any special service on the server!

# Ajax Messaging Library

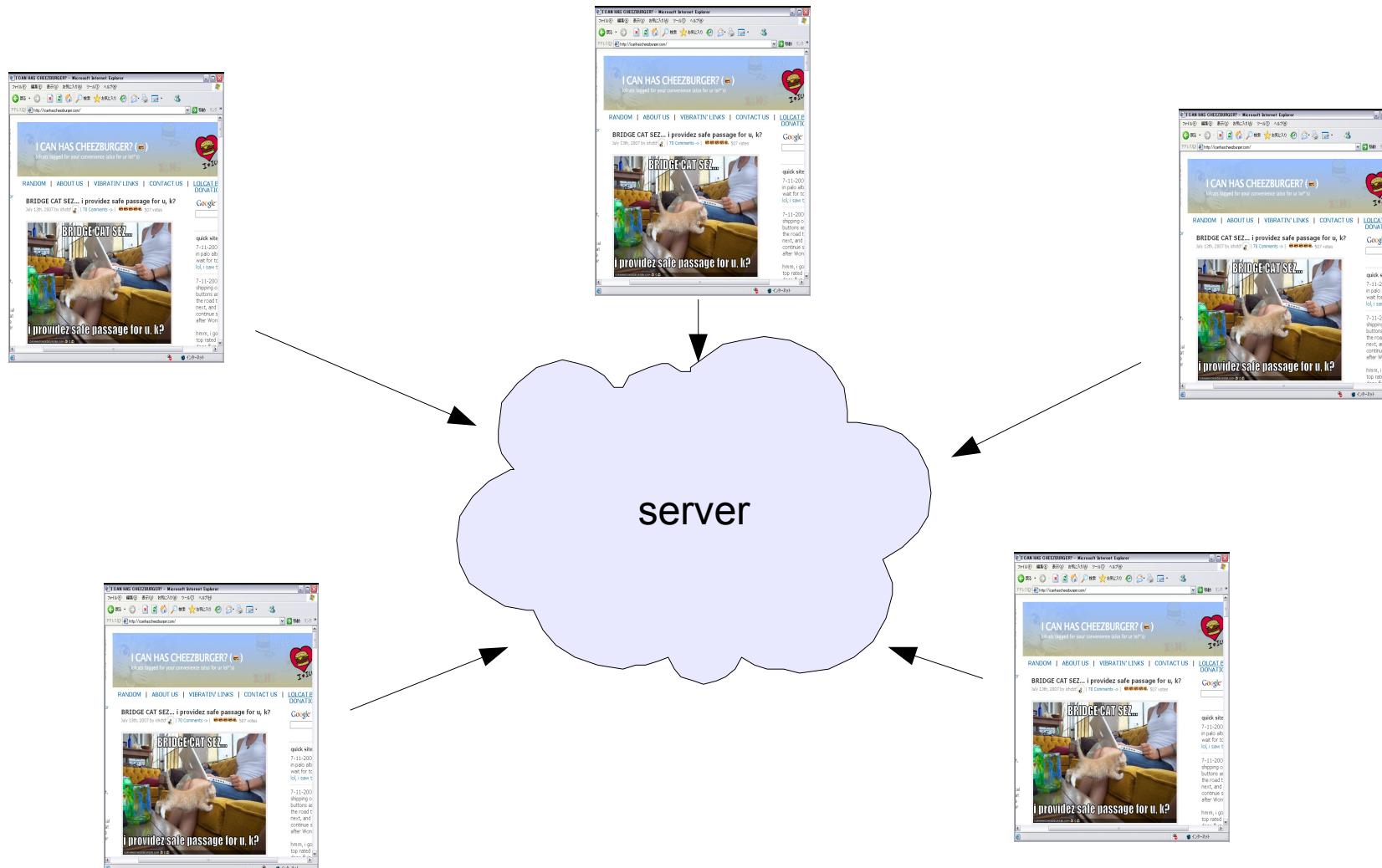
<http://henrikfalck.com/messagelib/>

```
var messenger = Messenger.Create("http://henrikfalck.com/messagelib", "chat", {  
    dispatch: onMessageReceived // callback function when message is received  
});  
  
messenger.start(); // connects to service and starts listening for messages  
  
messenger.send("こんにちは"); // sends message  
  
function onMessageReceived(senderId, msg) {  
    alert(msg);  
}
```

# Ajax Messaging Library

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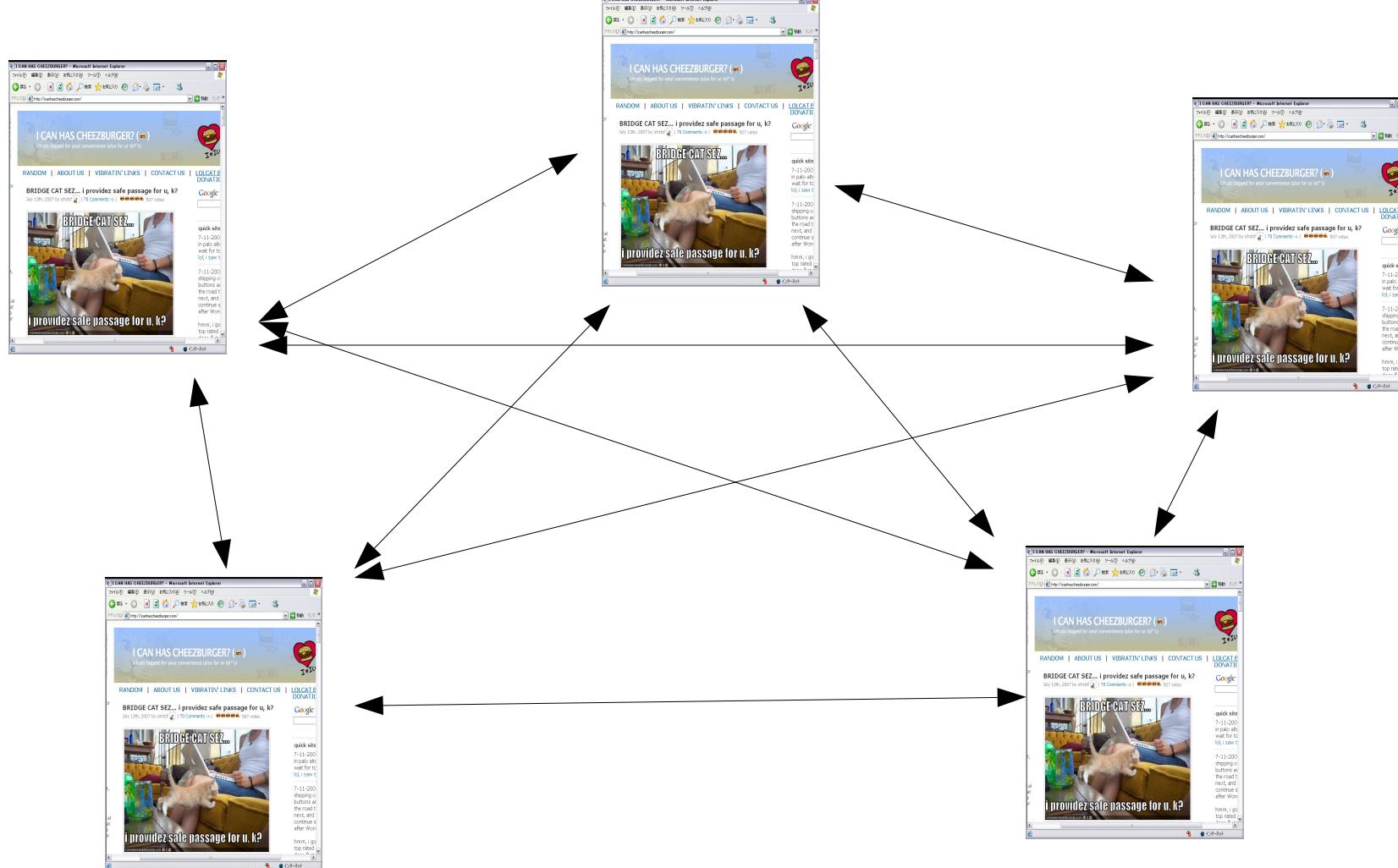
Web browsers/widgets push & pull data from server



# Ajax Messaging Library

<http://henrikfalck.com/messagelib/>

But it feels like the clients are broadcasting to each other!



# Ajax Messaging Library

<http://henrikfalck.com/messagelib/>

- Enables interaction between users
  - On the same page/site
  - Across pages & sites!
- Examples of applications:
  - Chat
  - Paint (based on code from <http://paintmyblog.com/>)
  - Games
  - etc

# Chat Widget

output

people connected

太郎:blah blah blah  
John: blah blah

John  
太郎  
Bill Gates

Hi guys!

input

# Chat Widget

- Widget template  
<http://my.opera.com/community/dev/widgets/resources/>
- Ajax Messaging Library  
<http://henrikfalck.com/messagelib/>
- This presentation & finished widget  
<http://henrikfalck.com/cssnite/>